Individual Character Mapping

When migrating from CADSTAR, the following mapping is applied to characters, if applicable.
This is applied before the default character mapping is done.

Rules (for example, in design rule stack names)

CADSTAR Character	eCADSTAR Character
	_
"	'
„	'
"	'
"	'
‟	'

Part names in designs

CADSTAR Character	eCADSTAR Character
	_
‚	_
„	_
ˆ	_
‹	_
"	_
"	_
˜	_
›	_
¦	_
©	C
«	_
®	R
²	2
³	3
¹	1
º	0
»	_
¼	1/4
½	1/2
¾	3/4
‟	_
"	_

Pin numbers

CADSTAR Character	eCADSTAR Character
tab	
!	_
$	_
;	_
\	_
^	_
`	_
‚	_

„	_
ˆ	_
‹	_
"	_
„	_
~	_
›	_
¤	_
¦	_
«	_
²	2
³	3
¹	1
º	0
»	_
¨	_

Pin names

CADSTAR Character	eCADSTAR Character
tab	
!	_
$	_
;	_
\	_
^	_
`	_
'	_
„	_
ˆ	_
‹	_
"	_
„	_
~	_
›	_
¤	_
¦	_
«	_
²	2
³	3
¹	1
º	0
»	_
¨	_

All properties

CADSTAR Character	eCADSTAR Character
„	'
"	'
"	'
..	'
"	'
<Return>	,

Library names

CADSTAR Character	eCADSTAR Character
,	_
	_
:	_

Symbol names

CADSTAR Character	eCADSTAR Character
	_
!	_
"	_
#	_
$	_
%	_
'	_
,	_
.	_
/	_
:	_
;	_
=	_
\	_
^	_
`	_
,	_
„	_
...	_
^	_
‹	_
'	_
,	_
"	_
„	_
•	_
~	_
›	_
¤	_
¦	_
..	_
©	c

«	_
®	r
±	+_-
²	2
³	3
'	_
.	_
¹	1
º	0
»	_
¼	1-4
½	1-2
¾	3-4
÷	_
+-_	_PM__

Footprint names and Padstack names

CADSTAR Character	eCADSTAR Character
	_
'	_
"	_
^	_
‹	_
"	_
"	_
~	_
›	_
¦	_
..	_
©	c
«	_
®	r
²	2
³	3
¹	1
º	0
»	_
¼	1-4
½	1-2
¾	3-4
+-_	_PM__

Symbol pins

CADSTAR Character	eCADSTAR Character
	_
!	_
$	_
;	_
\	_
^	_

`	_
(space) <	[
<	[
>(space)	]
>	]
\	_
‚	_
„	_
^	_
‹	_
"	_
"	_
~	_
›	_
¤	_
¦	_
..	_
«	_
²	2
³	3
¹	1
º	0
»	_
‚	.

User Attributes

CADSTAR Character	eCADSTAR Character
\	_
"	_